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Prey Download Easy



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## About This Game

### Story

In Prey, you awaken aboard Talos I, a space station orbiting the moon in the year 2032. You are the key subject of an experiment meant to alter humanity forever – but things have gone terribly wrong. The space station has been overrun by hostile aliens and you are now being hunted. As you dig into the dark secrets of Talos I and your own past, you must survive using the tools found on the station -- your wits, weapons, and mind-bending abilities. The fate of the Talos I and everyone aboard is in your hands.

### Features

- **Sci-fi Thriller**

Nothing is as it seems aboard Talos I. As Morgan Yu, set out to unravel the clues you've left behind for yourself, and discover the truth about your past. What role will you play in TranStar's plans, and the mysterious threat ravaging the station?

- **Singular Setting**

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Orbiting the Moon, the Talos I space station symbolizes the height of private space enterprise. Explore a lavish craft designed to reflect corporate luxury of the 1960s, and navigate interconnected, non-linear pathways built to hide countless secrets.

- **Unimaginable Threat**

The shadowy extraterrestrial presence infesting Talos I is a living ecology bent on annihilating its prey. It's up to you, one of the last remaining survivors aboard the station, to end the deadly attack of these haunting predators.

- **Play Your Way**

Gain alien abilities to develop a distinct combination of powers and upgrade your unique skills. Craft increasingly useful items with the blueprints, gadgets and tools on board the station to overcome dangerous obstacles in your way. Survive unprecedented threats with your wits and ability to improvise.

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Title: Prey  
Genre: Action, Adventure  
Developer:  
Arkane Studios  
Publisher:  
Bethesda Softworks  
Release Date: 4 May, 2017

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows 7/8/10 (64-bit versions)

**Processor:** Intel i5-2400, AMD FX-8320

**Memory:** 8 GB RAM

**Graphics:** GTX 660 2GB, AMD Radeon 7850 2GB

**Storage:** 20 GB available space

English,French,Italian,German,Polish,Russian,Traditional Chinese,Japanese,Simplified Chinese







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bethesda, a sincere \ud835\udd57\ud835\udd66\ud835\udd54\ud835\udd5c you from a formerly dedicated fan...

\*notice bethesda remains uncapitalized, this was on purpose as they do not deserve to be proper noun. When I started playing this game I hated it.

You start off weak, you can't play it as a shoot-em up and the way some of the enemies work seemed blatantly unfair.

But the key is to stick with it and learn to improvise. Nearly everything in the game has multiple solutions and in terms of difficulty it's somewhat like a computer golf game - in that it starts off rock hard, but as you get better skills and equipment it starts becoming easier.

The story is incredible, the endings are incredible, but I won't say anymore as it will spoil things.

The environments are well realised and like System Shock 1, one can explore in a completely non-linear way!

Can't believe this game got me from hating it to absolutely loving it by the time I finished it.

It's an absolute masterpiece - it's a shame that the game will alienate a lot of new players right at the beginning due to its difficulty and hugely oppressive atmosphere.. Excellent, amazing, incredible good. In fact, I don't know enough positive words in English to express, how good this game is. I have thought, that in these days, games like this are no longer in production. That gamers have become some kind of \u2665\u2665\u2665\u2665\u2665\u2665\u2665, so all they want are just stupid multiplayer shooters with no story and environment to explore. That they don't want to think, just strafe a shoot.

So I am really happy for game like Prey. If you like System Shock, Bioshock, Deus Ex, this is game just for you. For me, best game since System Shock 2.

In fact, I feel little shame, that I bought this game in sale, because developers of this masterpiece definitely deserve support. So I am looking forward for sequel.. Spooky and fun. You can flush the toilet in this game.. + polished controls

- + good variety of loot
- + decent graphics
- + good environment design

- story was ridiculously boring

- the lack of ammo was what killed it for me. I got so frustrated having to back-track everywhere, I lost interest, gave up and uninstalled.. Which I very rarely do (no matter how bad a game is)

- the theme of the game was all over the place, I felt.

Was it aiming at being sci-fi?.. because it felt like it was made for kids. There was no mood or anything to grab me and pull me into the story. The enemy design was weird and not at all... scary. It was just a weird experience.

This was primarily one of the issues I had with the game. The overall theme and feeling it gave me.

If you want a decent atmospheric sci-fi with a good story, I wouldn't recommend this one. It's just... different.. This game rules.. Very, very good game that just falls short in its last few hours from being a modern classic in the mode of System Shock 2.

Its great strength is the exploration of the station, finding out more about the situation at hand and the fate of the crew. Add to that the numerous ways to approach scenarios, the depth of the options to build your skills/perks and it makes for a very rewarding, if slow paced experience..

I found the loading times as the game moved towards the end the main issue, the tempo changes, suddenly you are zipping back and forth across the station but you are constantly looking at loading screens, loses some of the narrative tension and becomes a

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bit of a chore. A pity because the voice acting and writing remains solid throughout, but momentum is lost.

Still highly recommend Prey despite that issue.. Best game ever. After i finished it, there was a time i absolutely could not play anything else. All games seemed so dum, boring ant not like prey. Atmosphere is fantastic, very good plot. It is scary, and challenging. Lots of options how to do one and the same thing. I recommend this game to all who like space science fiction games and shooters. I am considering to give it a 3rd run.

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Game feels like an early access game. barely got it to start a new game after a bunch of crashes. Has issues like my mouse appearing on screen, etc. Feels clunky in a weird way, copies so much from bioshock and does it poorly. The enemies are all the same and killing enemies doesnt feel satisfying at all. Game is just shallow and I dont feel a connection to anything thats happening.

Sadly steam wouldnt let me refund just because I bought the game a while back, but only now got to playing it...

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